3Forge

Source Control Management (SCM) Release Notes

3Forge has introduced a new era for building large-scale next generation dashboards, enabling maintenance in a controlled and distributed manner.

Added Features/Improvements

• Source Control Management (SCM) Integration & Tooling Integration with GIT and Perforce. Conveniently Check-in/out, diff history within the AMI web based dashboard builder.

• Multi-file Linker

Dashboards can now be comprised of multiple files meaning components can be logically separated for independent management/version control.

Abstraction

Functionality can be marked volatile and overridden in another file, allowing for dashboard designers to abstract out functionality for custom implementation

• Refactoring Tool

Components can safely be renamed and/or moved between files. The tool automatically updates and moves dependencies as necessary with naming conflict resolution.

• Dashboard File Stabilization

Changes to a dashboard result in minimum/localized changes to the underlying file. Components can be set to defaults to avoid noisy/unintended changes.

Benefits

• Team Collaboration

By logically dividing a dashboard across files, Teams can simultaneously work on subcomponents of the dashboard.

Reusable Components

Scripts, datamodels, widgets and entire dashboards can be written once and then reused across dashboards.

• Dashboard Tracking, Versioning, Branching

As AMI files are managed by source control, they can be used to label versions of a dashboard, compare versions and manage branching.

Merging Independent Projects

Existing dashboards can be incorporated into new dashboards making it easy to build super-dashboards cross-incorporating functionality.

• Enterprise Deployment Strategy

Treat AMI files just like any other resources that are managed through deployment strategies, such as udeploy/ teamcity, etc.

• Dashboard Extension

Extend existing dashboards for regional/business line specific usage without needing to maintain multiple near-duplicate dashboards.

Full Backwards Compatibility

• File

Loads existing dashboards and automatically converts to the new format. Note: files are still json with the same general structure, just less clutter/redundancy.

Usage

Users & dashboard developers can continue to develop/ maintain dashboards without change. Changes are purely additive, existing functionality has not been changed nor removed.

• Split Dashboards

Split existing dashboards into separate files for better SCM management.

Combine Dashboards

Utilize multiple existing dashboards to create a single super-dashboard.

Key Concepts

Dashboard cs Layout

Prior to SCM, a *Dashboard* was backed by a single *layout* file, so the terms were interchangeable. Now, a *Dashboard* can be an amalgamation of multiple *Layout* files so the distinction matters:

» Layout

An individual .ami file which contains a set of resource definitions such as Panels, Datamodels, Relationships, AmiScript, etc.

» Dashboard (Root Layout)

The .ami file that is directly opened (ex: File -> Open Absolute File) is considered the Dashboard, or more specifically the *Root Layout*.

• Included Files

New to this release, a layout file can also include pointers to other .ami Layout Files (*Dashboard -> Include Files...*). This forms a Parent Layout/Child Layout Relationship.

• Hidden Panels

A layout file can now define panels that are not directly referenced in the dashboard. If a layout includes a child layout, all of the child layout's panels are hidden by default, in order to make a child layouts panel(s) visible you need to specifically unhide it (Blank Window -> Green Button -> Unhide Panel). In effect, this is how linking a panel from one layout to another is achieved.

Getting Started

• Connecting to Source Control Management (SCM)

Navigate to Account -> *Source Control Settings*, select the appropriate source control type and fill in your user credentials. The *base path* tells AMI where it expects files to reside which are managed under source control, including sub directories. (files outside that directory will not have source control functionality)

Loading/Saving Dashboards in SCM

Traditionally, layouts could only be stored under "my layouts" or "cloud". Now there is an "Absolute" (File -> Open Absolute File) option which allows you to load/save files anywhere on the host. If you wish to use SCM to manage a layout file, it should be located under the SCM base path (Account -> Source Control Settings -> Base Path). *Tip: To move a layout from my layouts into SCM, simply load it (File -> My Layouts) and then save it under said SCM base path (Save -> Absolute File as).*

Link multiple files to a dashboard

Open the project browser (Dashboard -> Include Files).

» To add an existing file:

Right click on the <root> project -> Add Child Link from -> Existing File -> select the file to add.

» To add a new file:

Right click on the <root> project -> Add Child Link From -> New File -> Enter the name of the new, blank file to create.

» Notes:

- The alias defines how objects (panels, datamodels, etc.) within this will be referenced within the main dashboard.
- Read-only: If selected then, you will not be able to save changes made to the objects within the selected file
- Relative Path: If true, then the file will be referenced using a path relative to the parent file; otherwise it will be an absolute path. Relative is preferred for portability.

• Link to a panel from another file

Be sure the other file has been included (see *Link Multiple files to a dashboard*). Create a blank Panel (Window -> New Window), click the blank panel's green button -> unhide panel -> choose the panel to display

• Refactoring

To Move a panel (and it's dependent objects) from one file to another, click on the panels green button -> Move to Different Layout -> select the layout to move the panel to.

• Using Source Control

- » Open the project Browser (Dashboard -> Include files), right click -> Source Control -> Choose the appropriate action
- » To see most recent changes : File -> Diff against last save

Additions to Layout Editor

• Hiding Panels

Panel's Green Button -> Hide Highlighted Panels

• Unhiding Panels

Windows -> New Window -> Green Button -> Unhide Panel -> Choose panel to unhide (Note, any blank panel can be used to link to a hidden panel)

• Tab Per Layout

Several Resource editor tools are now organized such that there is one editor panel per layout.

» Custom methods

Dashboard -> Custom methods...

» Custom css

Dashboard -> Css...

» Custom callbacks Dashboard -> Callbacks...

• Owning Layout

All resources now have the concept of an owning layout:

» Variables

Adding/editing global variables now allows you to choose an owning layout (*Dashboard -> Variables Table... -> Right Click -> Add/Edit/Copy -> Owning Layout*)

» Relationships

Ability to choose which file owns the relationship (*Green* Button -> Add/Edit Relationship -> Owning Layout dropdown).

» Datamodels

Dashboard -> Datamodeler... -> Right Click on Datamodel -> Config Tab -> Owning Layout

» Panels

Green Button -> Move To Different Layout File -> Move To Layout

• Data Modeler

There is a list of checkboxes on the left to choose which layout's datamodels/panels to show (*Dashboard -> Datamodeler*)

• Relationships view

View for seeing all relationships (*Dashboard -> View Relationships*). Note: This was added to allow access to hidden relationships, which is a new concept. A relationship is hidden if it's source or target panel's are hidden.

Advanced Concepts

Layout File

Previously an .ami json file was considered a fully-contained dashboard. Now, an .ami file should be thought of as a collection of resources such as panels, datamodels, code, etc. and can contain references to other .ami files. An individual .ami file is referred to as a *layout*. There are a few key points:

» Root Layout

This is the file that was directly loaded (ex: File -> Open Absolute File) and is used as the "bootstrap" to determine which windows are loaded and displayed within the desktop.

» Parent/Child Layout Relationship

A layout can include any number of child layouts such that each included layout must have a uniquely identifying alias. Note that the root Layout has no parent.

» Layout Alias

Each layout (.ami file) within the dashboard is uniquely identified using an alias (note that when you attach a child layout, you are prompted to choose a unique alias). This alias is used to reference objects within the layout.

» Layout Nesting

Because layouts can recursively include other layouts, it's possible to have child layouts, grandchild layouts, etc. In this case the alias is constructed by dotconcatenation, ex: a.b.c

» Complex Nesting

Circular references are not supported (ex; A.ami -> B.ami -> A.ami). Diamond references are supported (A.ami -> B.ami -> C.ami & A.ami -> D.ami -> C.ami).

» Read-only/Locked

A layout file can be marked as read-only (*Dashboard -> Included Files -> right click -> Permissions*). If the same file is referenced multiple times (as with the diamond pattern) then only one instance will be editable, and the others will be locked.

• Alias-Dot-Name (ADN)

Previously, all panels where identified by a unique panel ID. Now, uniqueness is enforced by combining a panel's owning layout's fully qualified alias plus the Panel Id. Same goes for uniquely identifying datamodels and relationships.

• Scoping

Parent layouts have access to the resources of child layouts but child layouts do not have visibility to parent objects. This is an important concept that enforces clean modularization.

• Custom AmiScript Methods & Variable Scoping

Because a dashboard can incorporate multiple layout files, it's possible for the same method definition to exist in duplicate. Depending on where the AmiScript is getting executed, the appropriate version of the method will be run. For example, a parent layout could import two child layouts, each with their own onButton() method. Datamodels (or other resources) in child1 calling onButton() will get child1's method and Datamodels in child2 calling onButton() will get child2's version of the method. A subtle detail, if the parent layout did not define its own onButton() method and were to call onButton(), it will get the child with the higher priorities version... (See Dashboard -> Include Files -> right click -> Move Up Higher Priority/Move Down Lower Priority)

• AmiScript Layout Object

A new, important *Layout* class has been introduced, which is used to represent each layout file loaded within the dashboard. The *layout* variable is automatically visible within AmiScript (like the session variable) and is associated with the layout that the AmiScript is owned by. This is important because it maintains relative consistency when referencing other objects with AmiScript. Note, this has replaced several methods from the session class and when loading old layouts AMI will automatically convert the code to use the *layout* object instead.

For example, let's consider a layout *B.ami* that has two datamodels dm1 and dm2:

B.ami → dm1 → dm2

Inside dm1, if we want to get access to dm2 we would write:

//I'm inside dm1
Datamodel dm2=layout.getDatamodel("dm2");

Say that we have another layout *A.ami* that includes *B.ami* with the alias b and has its own datamodel dm0:

A.ami → dm0 → b → dm1 → dm2

First, keep in mind the above code will continue to work because its inside dm1 which is owned by layout b so the layout instant represents b. But now, let's say we want to get dm2 from code inside dm0. We could do either of these:

```
//I'm inside dm0, all three of these result
in same value
Datamodel dm2;
dm2=layout.getChild("b").
getDatamodel("dm2");
dm2=layout.getDatamodel("b.dm2");
dm2=layout.getDatamodel("b.dm1").
getLayout().getDatamodel("dm2");
```

The 3rd method is needlessly complex but highlights the relative nature of layouts and resources... We're grabbing b's dm1 datamodel. Then because dm1 and dm2 are in the same layout we can simply do getLayout(). getDatamodel("dm2") on dm1.

• Virtual Methods

With regards to scoping, it was mentioned that AmiScript within a child layout does not have access to it's parent's AmiScript. While generally true, if the layout were to explicitly define a function as volatile and the parent layout were to also define the same method, then the parent's function will get called instead. In the example below, if we were to call doit() in the child layout, we would see the alerts *parent1* and *child2* because test1() was marked as volatile, but test2 was not:

» Child Layout:

```
volatile String test1() {
   session.alert("child1");
}
String test2() {
   session.alert("child2");
}
Object doit() {
   test1();
   test2();
}
Paget laugut;
```

» Root Layout:

```
String test1() {
    session.alert("parent1");
}
String test2() {
    session.alert("parent2");
}
```

For more information, email info@3Forge.com.